

Introduction to CKKS

(a.k.a. Approximate Homomorphic Encryption)

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Private AI Bootcamp

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What is CKKS?

Plain Computation

- bool, int (uint64), modulo p
- double (float)

Encrypted Computation

BGV, BFV, TFHE
CKKS

[Cheon-Kim-Kim-Song, Asiacrypt'17] Homomorphic Encryption for Arithmetic of Approximate Numbers (HEAAN)

[Cheon-Han-Kim-Kim-Song, Eurocrypt'18] Bootstrapping for Approximate Homomorphic Encryption

[Cheon-Han-Kim-Kim-Song, SAC'18] A Full RNS Variant of Approximate Homomorphic Encryption

[Chen-Chillotti-Song, Eurocrypt'19] Improved Bootstrapping for Approximate Homomorphic Encryption

...

[SEAL/native/examples/4_ckks_basic.cpp](#)

Compute $F(x) = \pi * x^3 + 0.4 * x + 1$ for $x = x_1, x_2, \dots$

Approximate Arithmetic

Floating-point representation

$$1.01011 = \underbrace{101011}_{\text{significantand}} * \underbrace{2^{-5}}_{\text{scaling factor (base}^{\text{exponent}})}$$

- Floating-point Arithmetic (double, IEEE 754)

- The significantand is assumed to have a binary point to the right of the leftmost bit

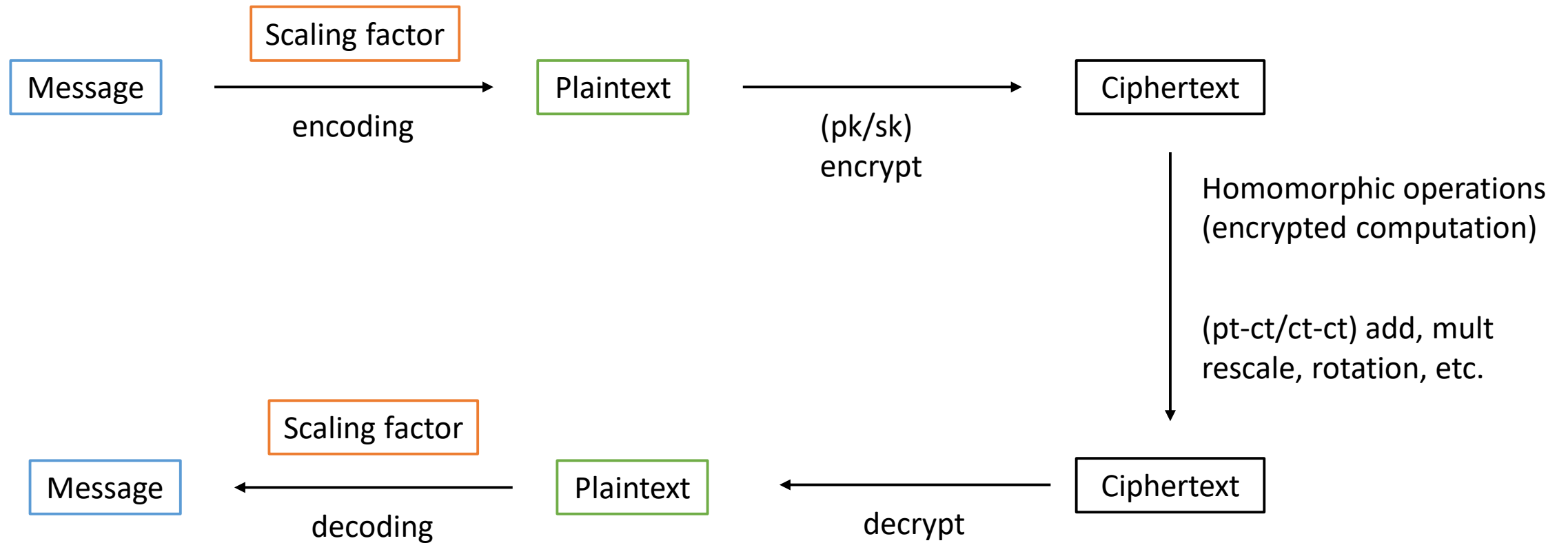
$$(101011 * 2^{-5}) * (110111 * 2^{-5}) = 100100111101 * 2^{-10} \approx 100101 * 2^{-4}$$

- Fixed-point Arithmetic : more suitable for HE

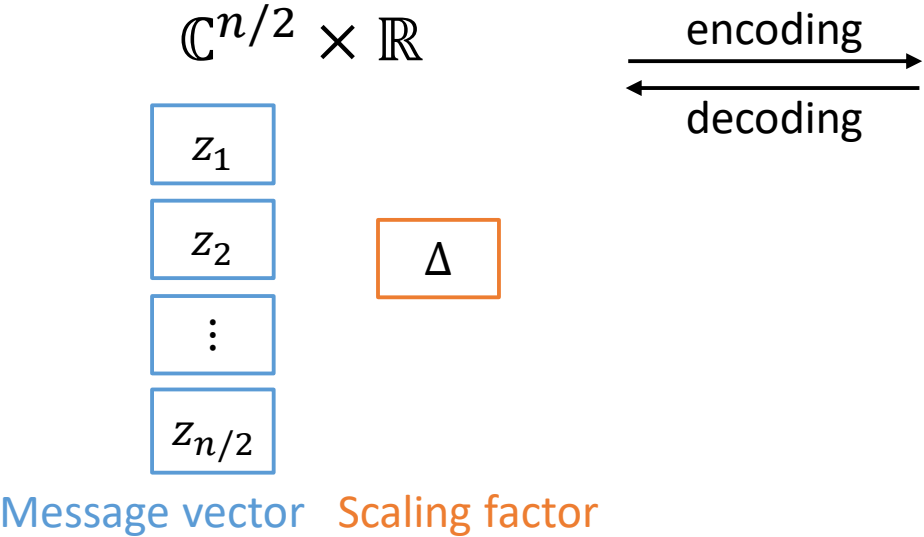
- The **scaling factor** is the **same for all values** of the same type, and **does not change** during the entire computation

$$(101011 * 2^{-5}) * (110111 * 2^{-5}) = 100100111101 * 2^{-10} \approx 1001010 * 2^{-5}$$

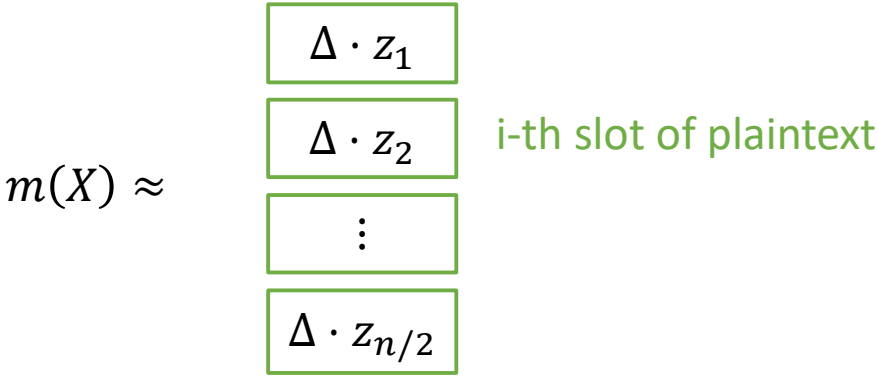
Algorithms in CKKS



Encoding & Decoding



$$R = \mathbb{Z}[X]/(X^n + 1)$$



Plaintext (Encoded message)

84

```
double scale = pow(2.0, 40);
```

$$m(\zeta_j) \approx \Delta \cdot z_j \text{ for some roots } \zeta_j \text{ of } X^n + 1 = 0$$

Toy example : $n = 4$

$$(z_1, z_2) = (1.2 - 3.4i, 5.6 + 7.8i), \quad \Delta = 2^7 \quad \mapsto \quad m(X) = 435 - 706X + 282X^2 - 308X^3$$

$$m(\zeta_1) = 2^7(1.1988 \dots + i * 3.3984 \dots), \quad m(\zeta_2) = 2^7(5.5970 \dots + i * 7.8047 \dots)$$

Encoding of a vector

$$F(x) = \pi * x^3 + 0.4 * x + 1$$

```
102     vector<double> input;  
103     input.reserve(slot_count);  
104     double curr_point = 0;  
105     double step_size = 1.0 / (static_cast<double>(slot_count) - 1);  
106     for (size_t i = 0; i < slot_count; i++, curr_point += step_size)  
107     {  
108         input.push_back(curr_point);  
109     }
```

$$\text{slot_count} = n/2$$

$$\text{input} = (x_1, \dots, x_{n/2})$$

```
124     Plaintext x_plain;  
125     print_line(__LINE__);  
126     cout << "Encode input vectors." << endl;  
127     encoder.encode(input, scale, x_plain);
```

$$x_plain \approx \begin{array}{|c|} \hline \Delta \cdot x_1 \\ \hline \Delta \cdot x_2 \\ \hline \vdots \\ \hline \Delta \cdot x_{n/2} \\ \hline \end{array}$$

Encoding of a scalar

$$F(x) = \pi * x^3 + 0.4 * x + 1$$

```
119 Plaintext plain_coeff3, plain_coeff1, plain_coeff0;  
120 encoder.encode(3.14159265, scale, plain_coeff3);  
121 encoder.encode(0.4, scale, plain_coeff1);  
122 encoder.encode(1.0, scale, plain_coeff0);
```

plain_coeff3 \approx

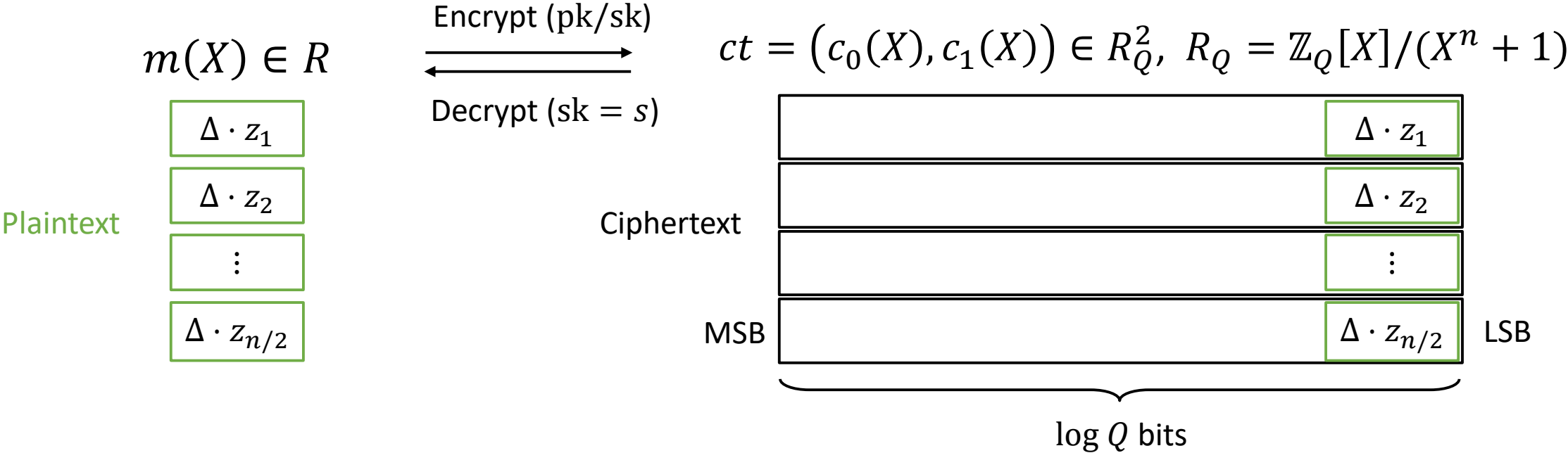
$\Delta \cdot \pi$

$\Delta \cdot \pi$

\vdots

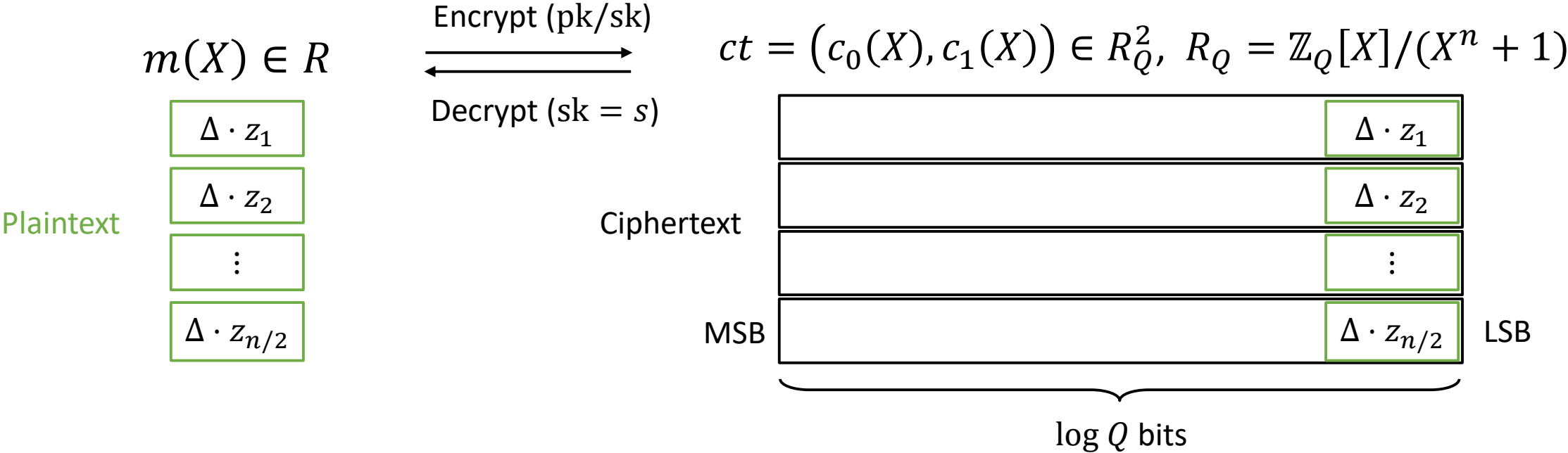
$\Delta \cdot \pi$

Encrypt & Decrypt



- Encrypt: $m(X) \mapsto ct = (c_0(X), c_1(X)) \in R_Q^2$ such that $c_0 + c_1s \approx m \pmod{Q}$
 - Correctness: $\|m\| < Q$.
 - Notation: $ct(S) = c_0 + c_1S \in R_Q[S]$
- **Warning:** An encryption of m is not decrypted to exactly m but $m + e$ for some error e such that $|e| < bound$

Encrypt & Decrypt



```

128     Ciphertext x1_encrypted;
129     encryptor.encrypt(x_plain, x1_encrypted);
  
```

Plain – Cipher mult

$$m \in R$$

$$\Delta \cdot x_1$$

$$\Delta \cdot x_2$$

$$\vdots$$

$$\Delta \cdot x_{n/2}$$

Plaintext

×

$$ct = (c_0, c_1) \in R_Q^2$$

$$\Delta \cdot y_1$$

$$\Delta \cdot y_2$$

$$\vdots$$

$$\Delta \cdot y_{n/2}$$

Ciphertext

=

$$ct' = (c_0', c_1') \in R_Q^2$$

$$\Delta^2 \cdot x_1 y_1$$

$$\Delta^2 \cdot x_2 y_2$$

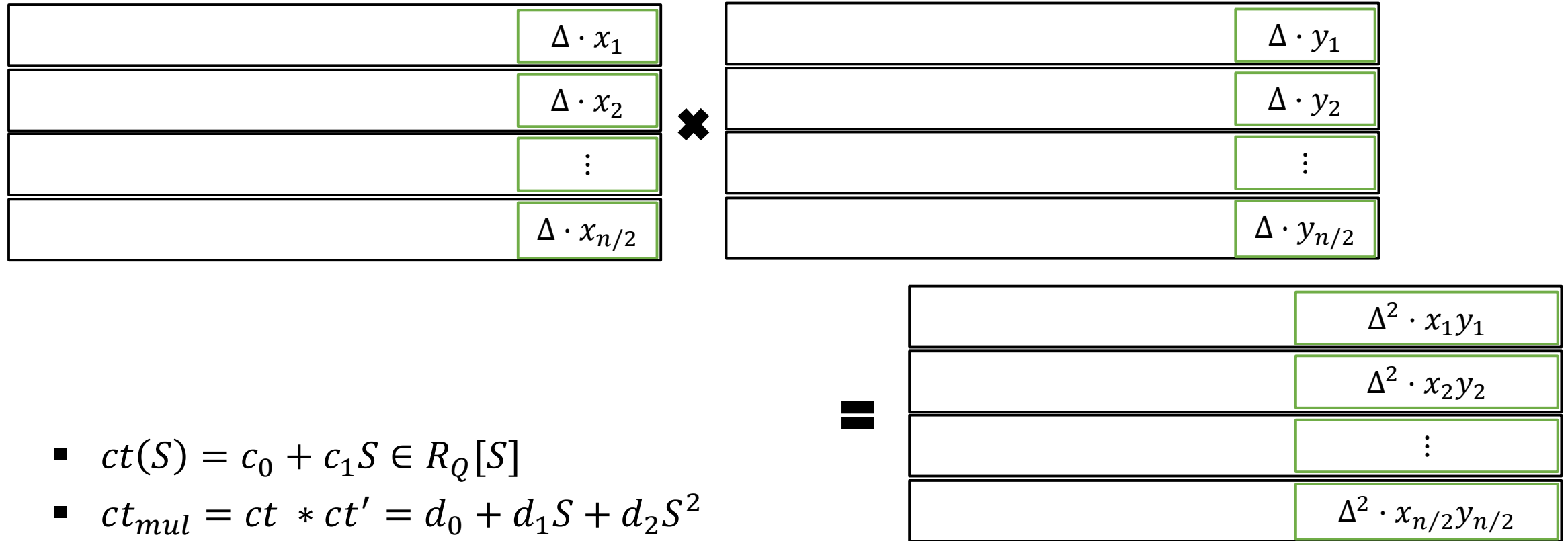
$$\vdots$$

$$\Delta^2 \cdot x_{n/2} y_{n/2}$$

Ciphertext

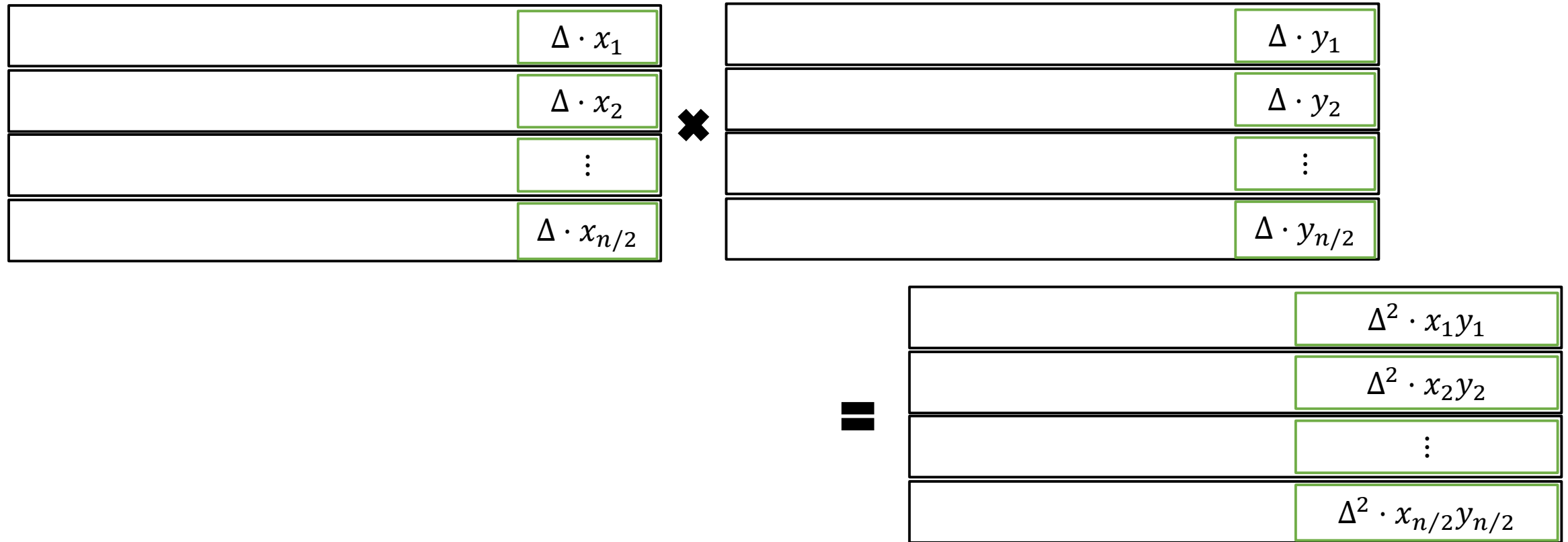
```
evaluator.multiply_plain(x1_encrypted, plain_coeff3, x1_encrypted_coeff3);
```

Cipher – Cipher mult & Relinearization



- $ct(S) = c_0 + c_1 S \in R_Q[S]$
- $ct_{mul} = ct * ct' = d_0 + d_1 S + d_2 S^2$
- *relinearize*: $ct_{mul} \mapsto ct'_{mul} = d'_0 + d'_1 S$
 - change the format of ciphertext while (almost) preserving encrypted plaintext
 - (almost always) performed after cipher-cipher multiplication

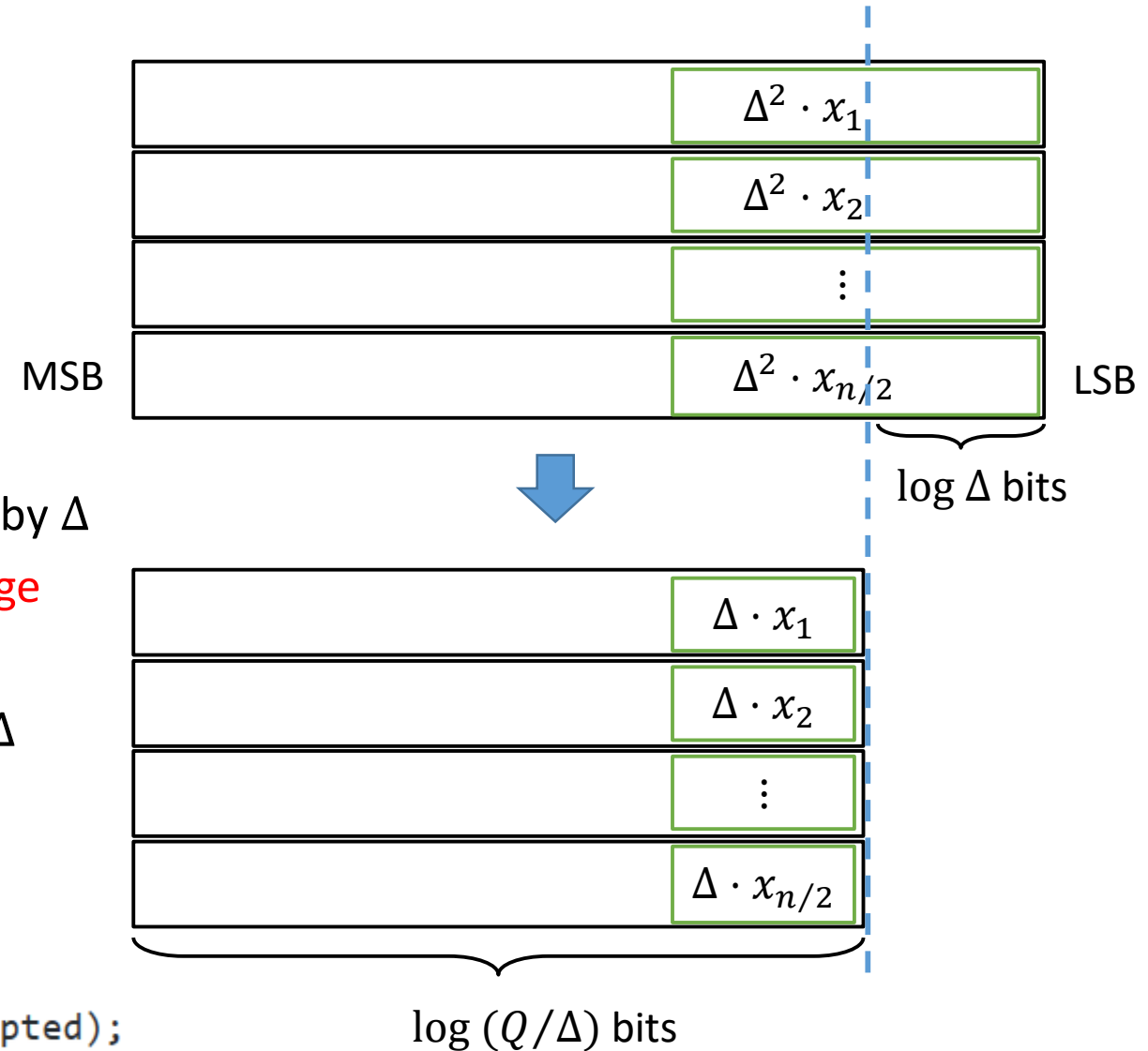
Cipher – Cipher mult & Relinearization



```
138 evaluator.square(x1_encrypted, x3_encrypted);  
139 evaluator.relinearize_inplace(x3_encrypted, relin_keys);
```

Rescale

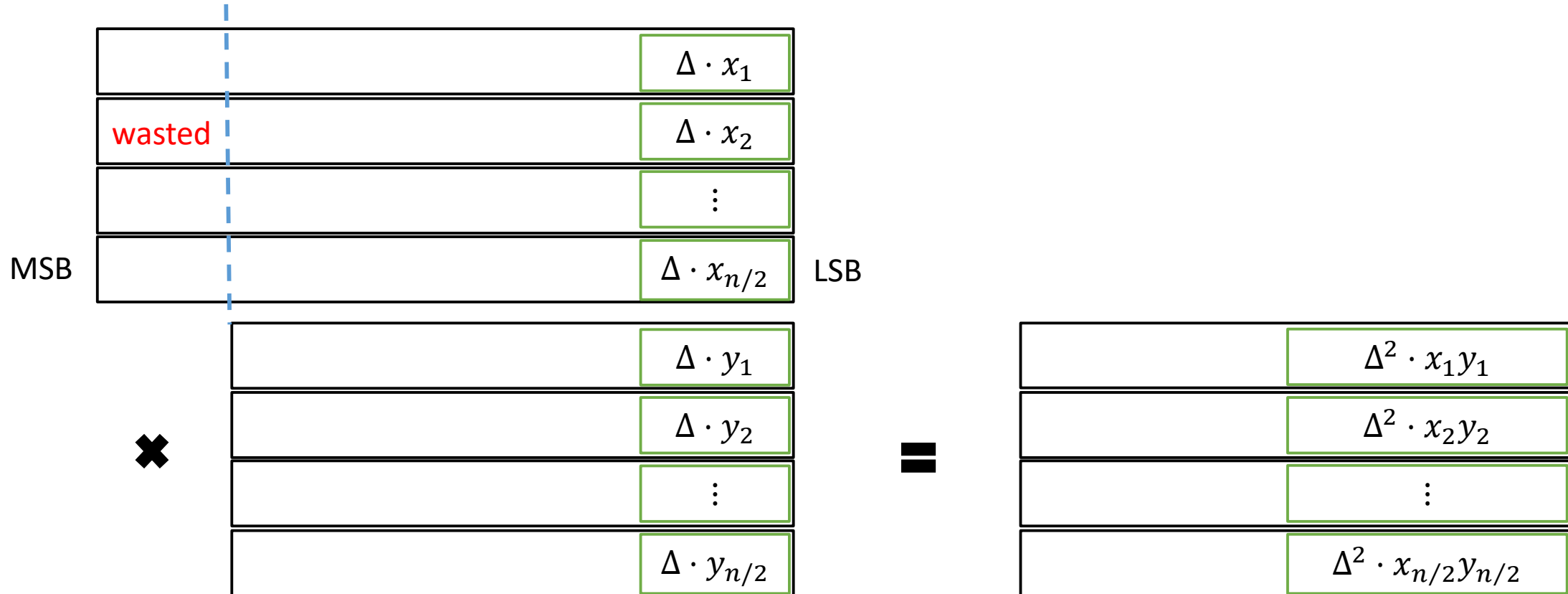
- Usually performed after multiplication
- Rescale $ct \in R_Q^2 \mapsto ct' \in R_{Q'}^2$, for $Q' < Q$
 - Ciphertext & plaintext are (approximately) divided by Δ
 - Input & output are encryptions of the **same message** with **different representations**
 - Scaling factor $\Delta^2 \mapsto \Delta$, ctx modulus $Q \mapsto Q' = Q/\Delta$



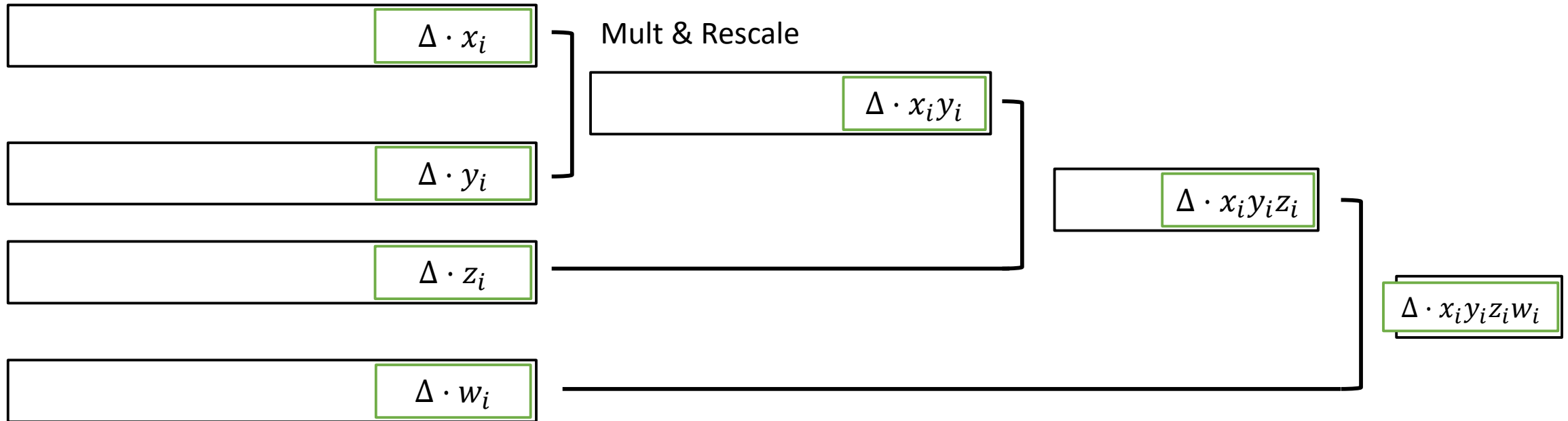
```
151 evaluator.rescale_to_next_inplace(x3_encrypted);
```

```
169 evaluator.rescale_to_next_inplace(x1_encrypted_coeff3);
```

Add/Mult between ctxs with different moduli

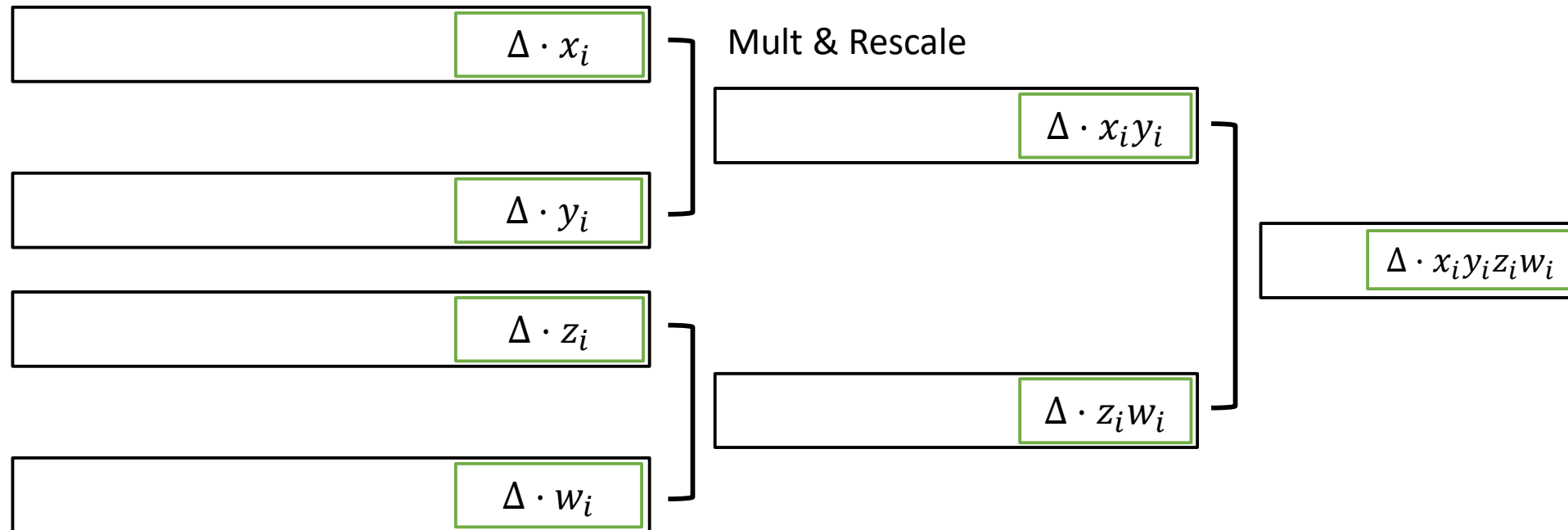


$$((xy)z)w \text{ vs } (xy)(zw)$$



$$\text{Ciphertext modulus : } Q \mapsto Q' = Q/\Delta \mapsto Q'' = Q/\Delta^2 \mapsto Q''' = Q/\Delta^3$$

$$((xy)z)w \text{ vs } (xy)(zw)$$



$$\text{Ciphertext modulus : } Q \mapsto Q' = Q/\Delta \mapsto Q'' = q/\Delta^2$$

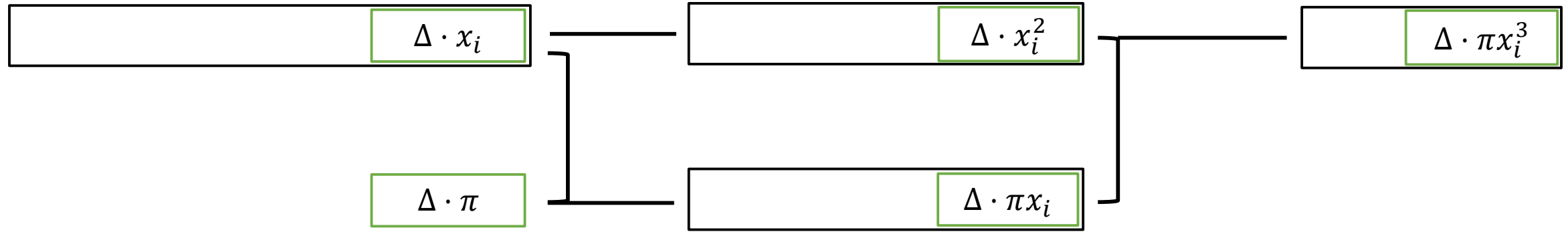
Ciphertext level

- $Q = q_0 \cdot \Delta^L$
 - q_0 : base modulus (which is usually set to be $\gg \Delta$)
 - $Q_\ell = q_0 \cdot \Delta^\ell$
 - “Ciphertext level is ℓ ” = “Ciphertext modulus is Q_ℓ ”
- Level = Computational capability
 - Ciphertext level decreases as the computation progresses
 - No more (multiplicative) arithmetic is allowed for 0-level ciphertexts but decryption
- <Multiplication> $(ct, \ell, \Delta), (ct', \ell, \Delta) \mapsto (ct_{mul}, \ell, \Delta^2)$ product of plaintexts & scaling factors
- <Relinearization> $(ct_{mul}, \ell, \Delta^2) \mapsto (ct'_{mul}, \ell, \Delta^2)$
- <Rescale> $(ct'_{mul}, \ell, \Delta^2) \mapsto (ct''_{mul}, \ell - 1, \Delta)$ change the scale (plaintext)

$$F(x) = \pi * x^3 + 0.4 * x + 1$$

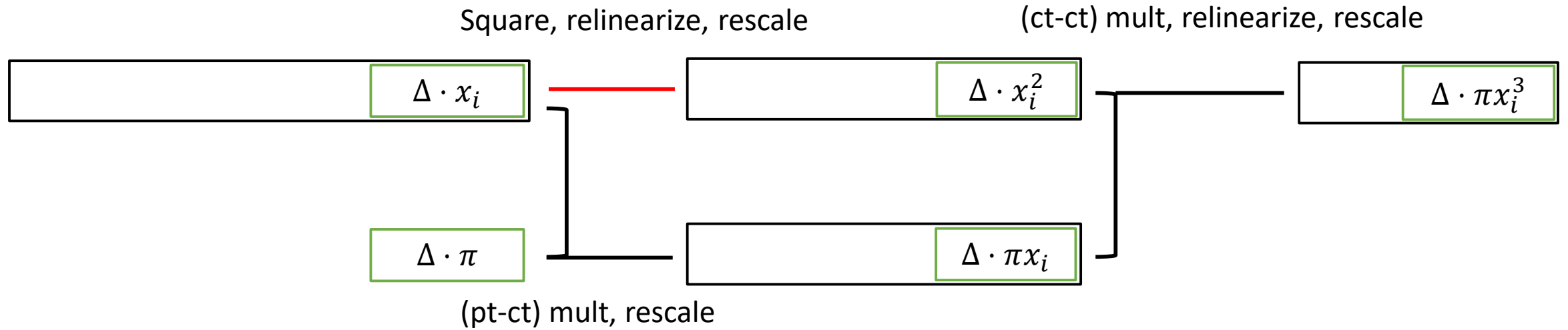
Square, relinearize, rescale

(ct-ct) mult, relinearize, rescale



(pt-ct) mult, rescale

$$F(x) = \pi * x^3 + 0.4 * x + 1$$



Ciphertext modulus : $Q \mapsto Q' = Q/\Delta$

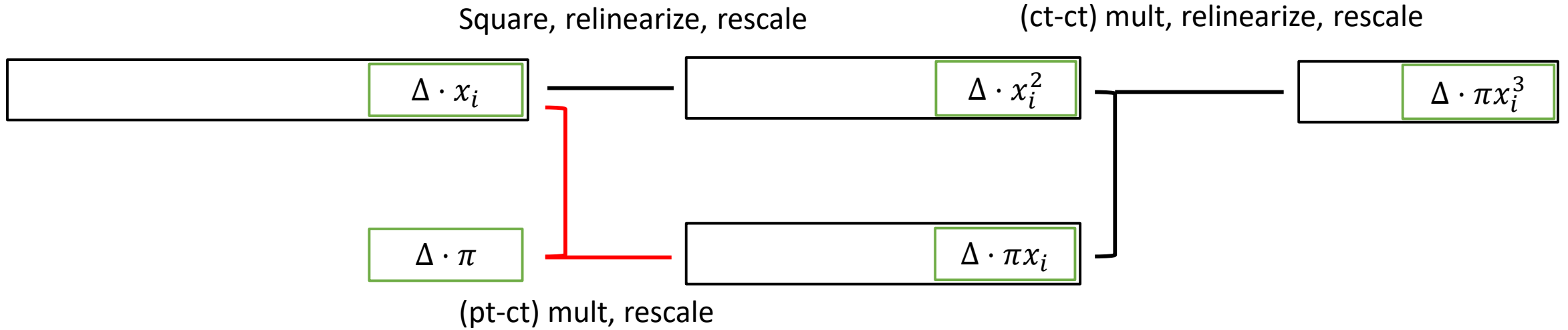
```

138 evaluator.square(x1_encrypted, x3_encrypted);
139 evaluator.relinearize_inplace(x3_encrypted, relin_keys);

151 evaluator.rescale_to_next_inplace(x3_encrypted);

```

$$F(x) = \pi * x^3 + 0.4 * x + 1$$

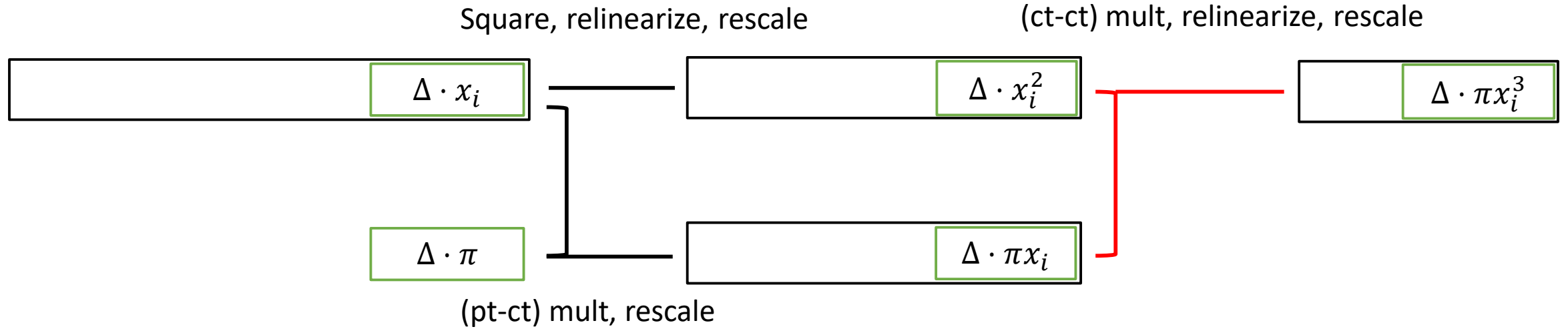


```

166 evaluator.multiply_plain(x1_encrypted, plain_coeff3, x1_encrypted_coeff3);
169 evaluator.rescale_to_next_inplace(x1_encrypted_coeff3);

```

$$F(x) = \pi * x^3 + 0.4 * x + 1$$



Ciphertext modulus : $Q \mapsto Q' = Q/\Delta \mapsto Q'' = Q/\Delta^2$

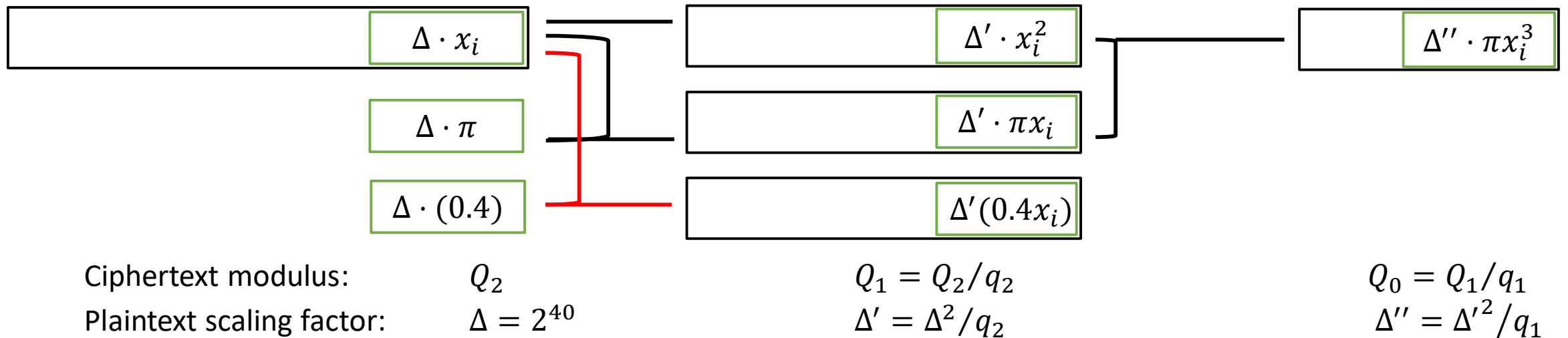
```

182 evaluator.multiply_inplace(x3_encrypted, x1_encrypted_coeff3);
183 evaluator.relinearize_inplace(x3_encrypted, relin_keys);

186 evaluator.rescale_to_next_inplace(x3_encrypted);
  
```

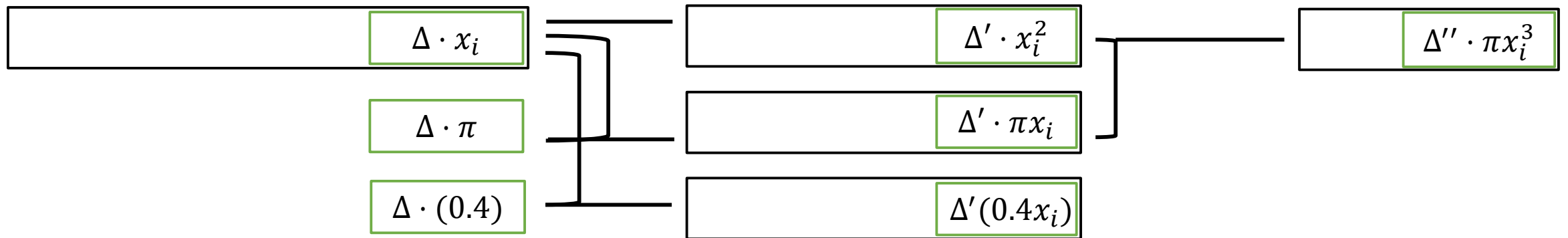
Theory to Practice

- HE parameter: $\log Q > (\text{Depth of circuit } L) * (\log \Delta)$
 - Arithmetic operations modulo a large integer are very expensive
 - Set $Q_\ell = q_0 \cdot q_1 q_2 \dots q_\ell, 1 \leq \ell \leq L$ for distinct primes q_1, \dots, q_L and use the CRT representation
- <Rescale> ciphertext modulus from Q_ℓ down to $Q_{\ell-1} = Q_\ell / q_\ell$
 - The scaling factor is divided by $q_\ell \neq \Delta$
 - Updates the scaling factor of a ciphertext along the computation (`double ciphertext.scale()`)



Theory to Practice

- How can we add ciphertexts with different scales?
 - Simple: set `ciphertext.scale() = Δ` ($q_\ell \approx \Delta$ for the stability of scaling factors $\Delta \approx \Delta' \approx \Delta''$)
 - Complex (accurate): TMI
- Precision?
 - Basic operations: $\log \Delta - \log(\text{noise})$ bits of precision, $\log(\text{noise}) \approx 10 \sim 15$
 - Complex circuit: need for numerical analysis



Ciphertext modulus: Q_2
 Plaintext scaling factor: $\Delta = 2^{40}$

$Q_1 = Q_2 / q_2$
 $\Delta' = \Delta^2 / q_2$

$Q_0 = Q_1 / q_1$
 $\Delta'' = \Delta'^2 / q_1$

Parameter setting

$$F(x) = \pi * x^3 + 0.4 * x + 1$$

- Modulus switching
 - Special prime (modulus) : q_{L+1}
 - public key, relinearization key, rotation key : modulus $Q_{L+1} = q_0 \cdot q_1 \dots q_L \cdot q_{L+1}$
 - Requirement: $q_{L+1} \geq q_i, \forall i$

```
72  size_t poly_modulus_degree = 8192;  
73  parms.set_poly_modulus_degree(poly_modulus_degree);  
74  parms.set_coeff_modulus(CoeffModulus::Create(  
75      poly_modulus_degree, { 60, 40, 40, 60 }));  
76
```

$$n = 2^{13}$$

(security: $\log Q_{L+1} = \sum_i \log q_i \leq 218$)

$$\lceil \log q_0 \rceil = 60$$

$$\lceil \log q_1 \rceil = \lceil \log q_2 \rceil = 40 = \log \Delta$$

$$\lceil \log q_3 \rceil = 60$$

Level 2 HE system, (roughly) 30-bit precision
Correct decryption if $res < 2^{20}$

+ Rotation (slot shifting)

$$ct = (c_0, c_1) \in R_Q^2$$



Ciphertext

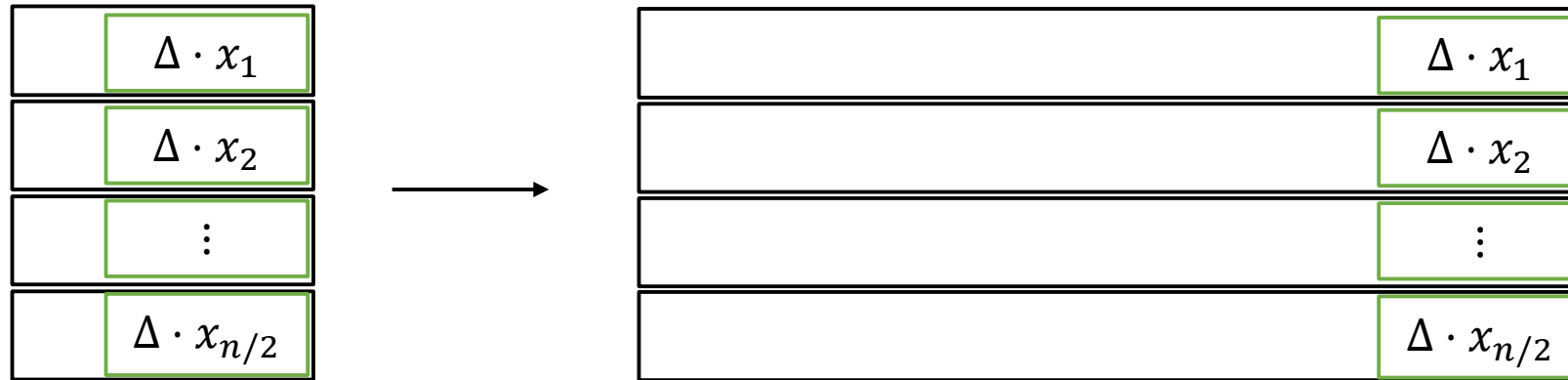
$$ct' = (c_0', c_1') \in R_Q^2$$



Ciphertext

5_rotation.cpp

Bootstrapping



- Raise the level of a ciphertext
 - Recover the computational capability
 - Overcome the limitation of leveled HE system
 - Very expensive (seconds \sim minutes)